

DOTA USAGE, LOGICAL ABILITY AND INTERPERSONAL
RELATIONSHIP OF SELECTED DOTA PLAYERS
IN MINESKI INFINITY CYBER CAFE,
DASMARIÑAS CITY, CAVITE

THESIS

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**DOTA USAGE, LOGICAL ABILITY AND INTERPERSONAL RELATIONSHIP
OF SELECTED DOTA PLAYERS IN MINESKI INFINITY CYBER CAFÉ,
DASMARIÑAS CITY, CAVITE.**

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ABSTRACT

GENOBIAGON, CHRISTIAN DAVID O., TAN, RAFAEL E. "DOTA USAGE, LOGICAL ABILITY AND INTERPERSONAL RELATIONSHIP OF SELECTED DOTA PLAYER IN MINESKI INFINITY CYBER CAFÉ, DASMARIÑAS CITY, CAVITE". Undergraduate Thesis. Bachelor of Science in Psychology. Cavite State University, Indang, Cavite. April 2017. Adviser: John Christian Paolo M. Belen, RPh.

This study was conducted from November 2016 to April 2017 in Dasmariñas City, Cavite to find out the relationship of DOTA usage, logical ability and interpersonal relationship of selected DOTA players.

Descriptive correlational design is used in analysing the data. Data were gathered through the use of questionnaires adapted and modified by the researchers. Purposive sampling is used to select the participants. The study was made use of mean, standard deviation, frequency, percentage, spearman rank correlation coefficient and p-value to measure the following variables.

The DOTA usage, logical ability and interpersonal relationship of the participants are in table. The relationship between DOTA usage and logical ability. The relationship between DOTA usage and interpersonal relationship. The relationship between logical ability and interpersonal relationship are in tables.

The participants has average level of DOTA usage. The participants has average in all aspects of logical ability. The participants has below average level in interpersonal relationship. There is no significant relationship between DOTA usage and all aspects of logical ability. There is no significant relationship between DOTA usage and interpersonal relationship.

The study shows that DOTA usage, logical ability and interpersonal relationship has no affect by DOTA players. This research will break the stigma of playing DOTA can affect his/her logical skills and the relationship of the individual to his environment. But even if it does not affected by those still the researchers promotes for the individual to minimize of using DOTA.

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