

CvSU RUSH: 3D ANDROID BASED ENDLESS RUN GAME

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RAYMART P. ABUAN
PAULINO T. TAROMA JR.

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ABSTRACT

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The study entitled, CvSU RUSH: 3D Android Based Endless Run Game, aims to help the students to relax during their spare time and reduce their stress brought by the school activities. The game is based on the concept about the students who has lack of strategy and understanding in this endless run game. The game development provides a way on how to incorporate these ideas and give them a new use.

CvSU: 3D Android Based Endless Run Game is all about the freshman student who is already late for his/her orientation so the student needs to run as fast as he/she can. The student needs to inform about the rules and regulations of the campus for example: having a complete school uniform. The edge of the game is solely inspired from Temple Run, Subway Surfer and other endless run game but the twist is symbol code that the user must get instead of coins or cash. In additions the power ups are different from the game specifically in the Fast boost, slow boost, vacuum boost, and other obstacles of the game.

TABLE OF CONTENTS

	Page
APPROVAL SHEET	i
BIOGRAPHICAL DATA	ii
ACKNOWLEDGEMENT	iv
ABSTRACT	vi
LIST OF TABLES	ix
LIST OF FIGURES	x
LIST OF APPENDICES	xii
LIST OF APPENDIX TABLES	xiii
LIST OF APPENDIX FIGURES	xiv
INTRODUCTION	1
Statement of the Problem	3
Objectives of the Study	5
Significance of the Study	5
Time and Place of the Study	6
Scope and Limitation of the Study	6
Theoretical Framework	8
Definition of Terms	10
REVIEW OF RELATED LITERATURE	11
METHODOLOGY	
Materials	26
Methods	26

RESULTS AND DISCUSSION	31
SUMMARY, CONCLUSION AND RECOMMENDATIONS	
Summary	64
Conclusion.	65
Recommendations	66
REFERENCES.	67
APPENDICES.	69