CvSU RUSH: 3D ANDROID BASED ENDLESS RUN GAME

Undergraduate Thesis
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ABSTRACT

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The study entitled, CvSU RUSH: 3D Android Based Endless Run Game, aims to help the students to relax during their spare time and reduce their stress brought by the school activities. The game is based on the concept about the students who has lack of strategy and understanding in this endless run game. The game development provides a way on how to incorporate these ideas and give them a new use.

CvSU: 3D Android Based Endless Run Game is all about the freshman student who is already late for his/her orientation so the student needs to run as fast as he/she can. The student needs to inform about the rules and regulations of the campus for example: having a complete school uniform. The edge of the game ais solely inspired from Temple Run, Subway Surfer and other endless run game but the twist is symbol code that the user must get instead of coins or cash. In additions the power ups are different from the game specifically in the Fast boost, slow boost, vacuum boost, and other obstacles of the game.

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