

ANIMATION (3D DIGITAL): Advanced

2nd Edition

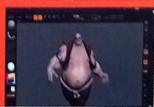


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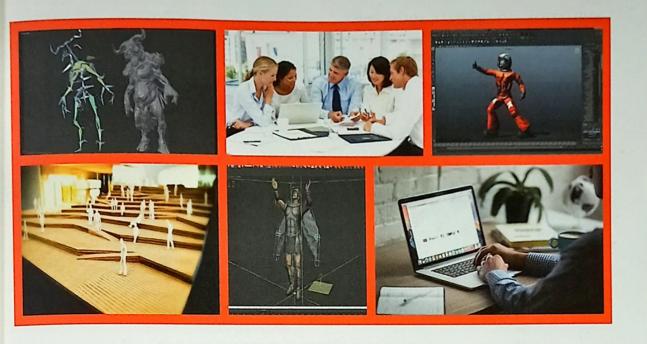
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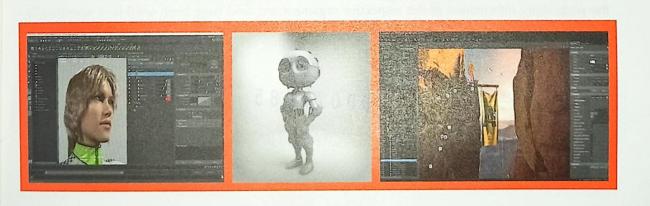






ANIMATION (3D DIGITAL): ADVANCED

(2ND EDITION)



ANIMATION (3D DIGITAL): ADVANCED
2nd Edition



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ANIMATION (3D DIGITAL): Advanced

2nd Edition

Animation (3D Digital): Advanced combines many different practical and visual skills with knowledge of specialized materials and techniques. It is an established fact that animation industry has seen unprecedented growth in the past few years. Today's modern computer animation widely uses 3D animation. A 3D animation is applied on computer programs where the computer generates a 3D representation of a 2D graphics and gives the 2D images in a 3D framework.

This book will introduce the knowledge and skills for those studying and/or working in animation industry. The information in this book consists of competencies that a person must achieve to produce 3D digital animation, multimedia and special effects for film and television/video in both production and post-production stages.

It focuses on key competencies that a learner like you ought to possess, namely:

- Lead workplace communication
- Lead small teams
- Develop and practice negotiation skills
- Solve problems related to work activities
- Use mathematical concepts and techniques
- Use relevant technologies
- Apply quality standards
- Operate a personal computer
- Produce key drawings for animation
- Create 3D digital animation
- Use an authoring tool to create an interactive sequence
- Use of multimedia in animation

The Book comes with a companion DVD for rich learning experience, which includes:

- E-Book with further reading and learning links.
- 2. Interactive E-lecture of each chapter. E-lectures are expressive, informational, entertaining and persuasive, it uses the tool of self-exploration, which makes it easy to learn and understand each topic in detail. It is very informative as concrete details are provided and also entertaining, as graphics and other visuals are provided to make the learning process more interactive.
- 3. Video Lecture of each chapter, which explains each topic in detail with examples, animations, images and text and makes it easy to understand the topics in easier, simpler and better way.
- 4. Huge Database of Interactive Assessments for each chapter, which is also printable.
- Further reading and learning links for each topic.
- 6. Glossary and Notes for each chapter to understand each chapter with to the point information.
- 7. The DVD also includes a printable workbook, which walks through with a various sets of questions and choices and assists in completing the curriculum. The workbook covers; Learning Objectives, Essential Concepts, Matching Definitions, Study Problem, Questions, Fill in the Blanks and Answers.
- 8. Review Questions for each chapter are also given in the DVD, which are also printable.

The DVD is also a useful tool for teachers to teach with digital resources in classroom and do a great job of illustrating skills and techniques that are otherwise difficult to explain.



